

EYFS Progression of skills and assessment checkpoints - Expressive Art and Design.

	Art	Design		Bein	g Expressive		Music		-
Art									
attracted by patterns face. . Start to make marks . Explore paint, using of their bodies as we tools. . Express ideas and fe marks, and sometimes marks they make. . Explore different m senses to investigate play with different m	fingers and other parts Il as brushes and other eelings through making s give a meaning to the aterials, using all their them. Manipulate and aterials. on as they consider what erent materials.	 construction kits, successful park. Explore different mideas about how to use Develop their own idense to express them. Join different maters and these shapes to represent presenting a face with increasing representing a face with different emoth happiness, sadness, find the set of the set of	 Make imaginative and complex 'small worlds' with blocks ar construction kits, such as a city with different buildings and 						ating with materials- afely use and explore ariety of materials, ls and techniques, berimenting with our, design, texture, m and function. M. ELG hare their creations, laining the process y have used. CWM. ake use of props and terials when role ying characters in ratives and stories. M. ELG
(Painting skills) Control of paintbrushes. Use of tools Colour	Uses hands and fingers for painting. Enjoys using hands, feet and fingers to make marks. Uses pre-made paints and is able to name most colours.	Holds a paintbrush/ printing tools in the palm of the hand. Holds a paintbrush/ printing tools in the pal of the hand. Mixes primary colours (red, yellow and blue) to appropriate consistency.	Holds the pair with the corre with son reminder Uses thick brushes. Uses primary to make secc colours, e.g. orange and p	ect grip ne rs. Uses th deta brush v colours ondary green,	Correctly holds a uses a fine brush paint. in brushes to add il and holds the <u>vith a tripod grip.</u> Adds white or black to alter a shade or tint of paint.	to correctly hold of paint carefully in lines. Independently sele details and improvisitamp		and n the cts ac vemen <u>s and</u> Colou t	Uses <u>very good</u> control to correctly hold and paint carefully in the lines. dditional tools to add its to pictures, e.g., rollers. rs matches by altering the tint or shades. eates warm and cold colours.

Technique	Makes marks drawing circles lines. Does n always give mea	s and lot	spaces using lines and gives meaning.		Paints potato people with no body or missing arms/legs. Paints simple shapes for other objects.		sh s app	Paints bodies and shapes for objects that are an appropriate size and have some features.			Paints with detail including finer details such as fingers, ears, hair styles or items onto features.		r	Paints from observation by making a careful study and then includes features and details in the pictures.	
Printing skills	I can print so simple shapes an adult work with me 1:1 gui my hand, so I p and lift off	with ing ding ress	I am begin understan to print, press do carefully the printi	nd that I must wn and lift off	simp wit prom	an print le shapes th adult upting for ructions.	indep prin shapes		e am sing ouild	pri represe create without	depender nt clear entations full pictu any supp dd detail	to res, port	<u>careful</u> full pict and add the	repres ures, <u>fine</u> c full co	endently print <u>very</u> sentations to create without any support details. I think about emposition of the ud <u>use the space</u> .
Pattern skills	I can use object copy a simp repeating pat- with two items out the patte thread beac	le tern :. Lay :rn/	copy a si patter items pattern/ Begin pattern	se object mple repe n with th Lay out t thread b to make a s by laying items.	eating ree the beads. own	repeati with co and Draw, j and colo	n create ng pattel lour, sha objects. paint, pri ur repea tterns.	nt	patterr life s the s zebro	make irre ns based o uch as pr skin of a t a, cheeta giraffe. colour, pr paint.	on real- inting tiger, h and	sim syn activ fold bu buil draw	can exploi nple one li nmetry w vities suc ding paint utterflies ding mod ving and u mirrors.	ine ith h as ted s, els,	I can create drawings, paintings, printings and models with more than one line of symmetry.
(Drawing skills) Technique	Makes marks I drawing circle and lines. Does always give meaning.	25	Draws en spaces usin and gives n Draws face basic fea	ng lines neaning. es with	wi mis Drav	ws potato p ith no body sing arms/ ws simple s	vor legs. hapes	shapes th approp	nat are priate s	bjects an size and	Draws including such as hair sty	with g finer finger	detail details rs, ears, r items	by stuc	ws from observation waking a careful dy and then includes tures and details in the pictures.
Subject	Draws things that I have seen.	thin me	s simple Draws self-p and uses ide mory. objects or pic own wo		-portraits Draws lo deas from citysca pictures in object		landsco capes a cts with	ve some features. onto ndscapes with backgrounds, nes and buildings. Includes within these scenes, e.g., ure and natural objects.		Draws fine de imaginative wo cityscapes, buildin		ive wo ouildin g close	tailed portraits, rlds, landscapes, gs and objects from e observation.		
Collage and Weaving	Product is all one texture.	te	Adds additional extures, e.g., rough to or smooth. ro			Adds a range of textures, e.g., smooth, rough, bendy and hard. Weaves through a simple loom.			describe the range of			Makes collages/mosaics adding details with a wide range of textures and describes these.			

Joining Techniques Making skills	Uses glue sticks to join pieces. Creates my own piece of art -picture or model.	pva glue † I know stronger † glue Create piece o	spatulas ar o join piece that this is han using the stick. es my own of art and meaning.	s. tapes and s he cutti Creates i art with and I b	items using 5 - masking 5ellotape - ng lengths eeded. my own piece n some detail begin to self- any mistake:	of ways, punches masking t of I re s, on o imp	ems in a vari sellotape, k s, string, glu ape and rib eturn to my another occ rove my mo nd features	nole ue, bon. piece of asion to del. I ad	torn Uses tec flanges, sli and ties, w artwork edit and d details	strengths and	Joins items using hot glue guns. Joins items using hammers and nails. own work. I discuss areas for improvement. dered improvements.
Sewing	I can explore a sewing ne	-	I can begi the skill o over and u make a r stitch w suppo	f sewing under to running vith 1:1	I can beg the skill o over and u make a r stitch wi supp	f sewing under to running th some	I can con some ru stitche wor independ	mplete unning s and 'k	series o [.] indepen attemp	dependently sew a f running stitches idently, and I can ot a cross stitch ith support.	•
Sculpture (Clay or Dough)	I can explore the clay/ dough.	I can marks clay/ d	in the	dough by rolling, pinc	ulate the clay squashing, hing, twisting cutting.	some	something and		thing clear	shape I can carefully sel	techniques, shapes and s to sculpt. ect additional materials nd enhance my model.
Design Birth-Three Notice patterns with attracted by patterns face. Start to make mark Express ideas and f marks, and sometime marks they make. Explore different m senses to investigate Manipulate and play w Use their imagination they can do with diff Make simple models	 Make blocks of differe Explor develop to make Develop To make Join d texture Create begin to 	 Three- Four Years Make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with different buildings and a park. Explore different materials freely, in order to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which materials to use to express them. Join different materials and explore different textures. Create closed shapes with continuous lines and begin to use these shapes to represent objects. Explore colour and colour-mixing. 						nd . of . Safel s to variety deas and and tea experin build on design, function nd . Share r ability explain em. have us ratively . Make	Creating with materials- ELG Safely use and explore a pariety of materials, tools and techniques, experimenting with colour, lesign, texture, form and function. CWM. ELG Share their creations, explaining the process they have used. CWM. ELG Make use of props and materials when role playing		

													characters in na stories. CWM. E	
DT Progression for sewing	I can expl holding sewing nee	a dle. i	I can begin [.] skill of sewin under to mak stitch with 1	ng over and Re a runnin	d d Ig 1	can begin if sewing to make a with so	over an running	d under g stitch	sor stitch	n complet ne running es and w pendentl	g se ork i	eries of runr ndependentl	s stitch with	I can join two fabrics with various stitches.
DT Progression for planning my ideas	I can wor independe try and de basic sk	nce to evelop	I can deve share my with suppo my peers adul	y ideas ort from s or an	and deve I car	ork with r we copy, : elop ideas work ind develop r	share, d togeth lepende	and Ner. Intly	sharing	my ideas	eate collat with my p y ideas fur		I can carefull share m experien imagination ir or collabo	y ideas, ces, and ndependently
DT Progression for constructing my ideas.	I can build by stacking vertically.	cons compo pushing twis ⁻	onents by g, clicking, ting, and	I can m spaces an as walls, house horizon tesselate	ake en Id shap , tunne es. I b ntally.	closed bes such els, and uild I can	I cai constr ro I car	n cover ructions ofs, brid detaile I can bo n explor	and bridg by adding dges, and d feature alance iter e and add y construc	n towers, more s. ns. moving	improve wit featu improv ensure scale	adapt and e my models h added res. I add vements to e stability, and that it ne purpose.	I can design, and adapt my to ensure t purp I combine shapes, and add details an I can work or small s	build, review constructions hey fit the ose. materials, textures to d complexity. n a large and
DT Progression for sculpting.	I can explo the clay, dough.		I can make marks in the clay/ dough.	clay/	' dougl ng, pin	nipulate t n by squas ching, twi cutting.	shing,	somet give me	n make hing and eaning to it.	someth clear in	make ing with tentions tart to ish.	I can c	ety of technique shapes to sculpt arefully select a o incorporate and model.	s, shapes and t. dditional
DT Progression for using scissors.	I can hol scissors wi hands, and learning ho	th two d I am	I can hold the scissors and open	l I can r small s into pape	snips the	I can s the pa and mov scisso forwa	per the the	cut alo with s a he	beginning ng the pap upport fro lping hanc g the pape	oer om str	I can cut along a raight line and I am	I can cut a , curved line.	I can cut a circle shape, cutting around the shape with round edges.	I can cut around complex shapes

	blades close open	and	and close the blades							nproving in accuracy.		I can cut out a square shape.	such as people.
DT Progressio for joining techniques.	n Uses glue sticks to join pieces.	pva	es glue spatulc glue to join pio know that this onger than usin glue stick.	eces. I s is	ta an	ins items using pes - masking nd Sellotape - itting lengths needed.	v pun	Toins items i ariety of wo sellotape, ho ches, string asking tape ribbon.	ays, ole 1, glue,	Joins items cut, torn a Uses techn as flange braces, tab with some	nd glued. iques such s, slots, s and ties,	guns Joins items usi and no	s. Ing hammers
DT Progressio for making.	own piece o art -picture model.	f p pr g	Creates my own viece of art and gives meaning.	d with to se	Creates my own piece of art with some details, and I begin to self-correct any mistakes. model. I			ccasion t I add det enhance	piece of artw o edit and in ails and feat my model.	iprove my Tures to	discuss stre areas for impr make cons improven	I review my own work. I discuss strengths and areas for improvement. I make considered improvements.	
DT Progressio for cooking.	vocabulary u textur	sing to re and	aste, smell,		an stir, spread, knead and I can begin to w hape a range of food and hygiene awaren ingredients.					•		I can measure and weigh food items, non-standard measures, e.g., spoons, cups.	
Birth-Three . Start to deve play, pretendin object represe For example, a wooden block t pretends it's a	elop pretend . ng that one sents another. • a child holds a I to her ear and • phone. c	Three- Take ometh Begin ike ani Make	hing else even n to develop co imal sets, dolls c imaginative ar	though the mplex sto and doll nd comple	hey a ories s hou ex 'sn	using small world	d equi blocks	resent pment 5 and	Reception Develop storyline in their pretend play.	. Invent stories (BI&E.EL . Sing a and song rhymes, (when ap	, adapt a with peers G range of ys. BI&E.1 poems an	and expressive- nd recount narrat s and their teach well-known nurse ELG . Perform so ad stories with ot c) try to move in t	tives and er. :ry rhymes ngs, hers, and
	I can explore smal worlds such as farm castles, doll's house and garages. I can join in with small world play the	s, s c	I can take pa pretend and s world play us objects to repu something else may not be sin	small sing resent e that	I can enhance small world play by adding my own resources and constructions.		9	-		resource familia known s correct I car	e small wor is to retell r event or itory in the sequence develop lines and	la recount narr stories with e and my teac	natives and my peers

	retells simple stories, events and rhymes.		I am beginning to develop complex stories.	combine different resources to make cities with different buildings, a park with different features or a building with different rooms.	characters into my pretend play.	. I can perform songs, rhymes, poems and stories with others. BI&E.ELG
Role Play	I can join in with Role Play that retells simple stories, events and rhymes. I play with familiar resources, e.g., Main items in the Home Corner.	I can take part pretend play usi objects to repres something else t may not be simil I use my own experiences to develop simple storylines.	ng Play by adding my own sent resources and hat constructions. ar. I am beginning to develop complex storylines using my	I can use my	I can develop storylines and characters into my pretend play. I can take part in group Role play to retell a known story. I collaborate with my peers to retell the story in the correct sequence.	I can invent, adapt and recount narratives and stories with my peers and my teacher. BI&E.ELG . I can perform songs, rhymes, poems and stories with others. BI&E.ELG
. Respond em changes. . Move and de . Anticipate p like 'Peepo'. . Explore the . Join in with . Make rhyth . Explore a re play them in	tion to sounds and music. otionally and physically to ance to music. ohrases and actions in rhy ir voices and enjoy makin songs and rhymes, makin mical and repetitive soun ange of sound-makers and different ways. ake part in action songs, s	ymes and songs, g sounds. Ig some sounds. ds. d instruments and	 Three- Four Years Listen with increased atter Respond to what they have thoughts and feelings. Remember and sing entire so the signature of a tone sumatch'). Sing the melodic shape (model down, down, and up) of famile Create their own songs or they know. Play instruments with increate their feelings and ideas. 	heard, expressing their songs. ng by another person ('pito oving melody, such as up an iar songs. improvise a song around on	their own, increasin d matching the pitch following the melod	beirELGheir. Sing a range ofses.well-known nurseryonrhymes and songs.nglyBI&E.ELGand.y Perform songs,e inrhymes, poems andstories with

Singing / Voice	I can use my voice for whispering, speaking, singing, and shouting.	I can experiment with changing my voice different tempos, p and dynamics. I can sing part/ mo some familiar songs. some of the word I can sing in a small g	with bitch, st of I know ds.	with changes to dyn I can sing a nursery rhyme I can sing in a g	ith singing songs o pitch, tempo, or amics. whole familiar and familiar song. group and keep in ime.	usi crea I c mat	an show some control in ing my singing voice to te changes in dynamics, tempo, or pitch. can sing in a group and ch the pitch and follow the melody.	.I can sing a range of well-known nursery rhymes and songs. BI&E.ELG I can perform songs, rhymes, poems and stories with others, and (when appropriate) try to move in time with music. BI&E.ELG
Exploring and playing instruments Compositions of music	I can explore how to make sounds using body percussion and percussion instruments. I am beginning to name a few familiar instruments, e.g., drum, keyboard or guitar.	I can sing in a small group. I can copy and join in with a simple beat on a percussion instrument. I can describe the sounds that I make in simple terms such as loud, quiet, fast, or slow.		to a simple p I know how to of percussio I can create effects to theme I can experim percussion and and changing pitch, o I can play a sin by following a s	Istrument in time biece of music. play a wide range n instruments. suitable sound match a given e/story. ent with playing body instruments the dynamics, or tempo. mple composition sequence of some ols, pictures or	in chan I cc simp I a	to the beat. In show some control in playing percussion astruments to create ages in dynamics, tempo, or pitch. In compose, adapt, and play my own omposition/tune using ole symbols, pictures or patterns. Im beginning to record ay own composition in	I can sing a range of well-known nursery rhymes and songs. BI&E.ELG I can perform songs, rhymes, poems and stories with others, and (when appropriate) try to move in time with music. BI&E.ELG
Listening and responding to Music	I enjoy listening to music.	I respond when I listen to music.	music	pat talk about how makes me feel.	terns I can talk abo emotions in th music, e.g., This r	ne nusic	pictures/symbols. I can listen to pieces of music and recognises some	I can sing a range of well-known nursery rhymes and songs. BI&E.ELG
			song cha	can listen to gs/music with nges to pitch, o, and dynamics.	sounds happy, sa scary.	d, or	familiar instruments that are playing. I can express my opinion on a piece of music.	I can perform songs, rhymes, poems and stories with others, and (when appropriate) try to move in time with music. BI&E.ELG

I can respond to	I can talk about what
changes in the	a piece of music
dimensions of music.	reminds me of.